

DuPage Swim & Dive Conference Starter / Referee Test

Name: _____ Date: _____

Address: _____ Score: _____

City, State, Zip: _____

Telephone #: _____

Swim Team: _____

0 = 100% 4 = 84%
1 = 96% 5 = 80%
2 = 92% 6 = 76%
3 = 88% 7 = 72%
8 = Did Not Pass

STARTER

True (T) or False (F)

1.	A Starter must charge a swimmer with a false start if the swimmer enters the water before the starting signal.
2.	A swimmer can be charged with a false start once the race is finished only if the starter and referee agree.
3.	All swimmers leaving their marks before the starting signal is given shall be charged with a false start, except that a swimmer who has false started because of the action or movement of another competitor may be relieved of the responsibility for the false start and a false start may be charged only to the offender.
4.	A swimmer with two false starts is disqualified and is not eligible to swim the event.
5.	The Starter shall stand on the side of the pool within approximately five meters of the starting end of the pool
6.	A swimmer can be in motion immediately before the starting signal is given.
7.	The Referee signals the Starter to take control of the swimmers.
8.	The Referee and the Starter must agree on a false start to be charged.
9.	Once the swimmers are under the Starter's control, the Starter's command is "swimmers, take your mark"!
10.	Swimmers must have both feet at the front of the starting block for the race to begin.
11.	The Starter shall disqualify a swimmer for delaying the start, for willfully disobeying an order or for any other misconduct taking place at the start.
12.	In Backstroke starts swimmers may bend the toes over the top of the touchpad.
13.	The Starter has full jurisdiction over the pool.
14.	If the Starter releases all swimmers with the command, "Stand up", the swimmers may stand up or step off the blocks.
15.	For DSDC meets, once the starting signal is given, the Starter has no other responsibilities until the next race.

	16.	The Starter may announce the event.
		REFEREE
	17.	The Referee has full authority over all officials.
	18.	The Referee can overrule any meet official on a point of rule interpretation, or on a judgment decision pertaining to an action which the Referee has personally observed.
	19.	May modify any rule for a competitive swimmer who has a disability.
	20.	As long as a violation is personally observed, the Referee does not have to raise one hand overhead to disqualify a swimmer for the observed violation.
	21.	The Referee shall signal the Starter before each race that the competition can begin.
	22.	Protests against the judgment decisions of starters, stroke, turn, place and relay take-off judges can only be considered by the Referee and the Referee's decision shall be final.
	23.	A race officially begins when swimmers leave the starting platform by the starters signal (beep).
	24.	The Referee shall insure that all swimmers shall have fair, equitable, and uniform conditions of judging.
	25.	The Referee may use video replay footage when considering a protest.

Bonus Question:

List 4 things the Referee should review with the Timers prior to the start of the meet:

1. _____
2. _____
3. _____
4. _____